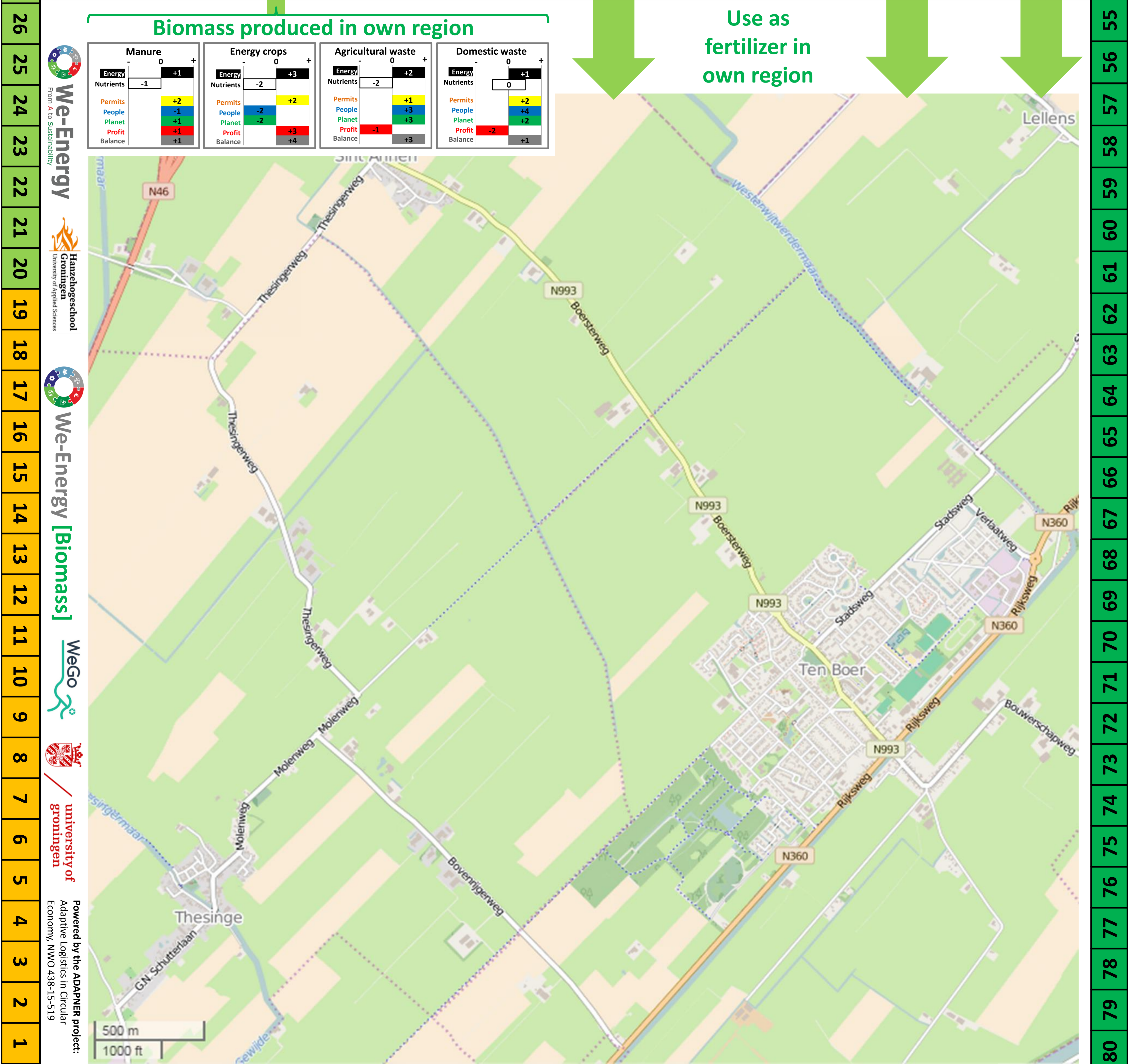


27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54
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81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99
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Target step 2: for nutrients 0 points

When score over 100, place pawn here and start at 0 100 - 200

Target step 1: for Energy 100 Points

The goals of the game:

- Step 1: Reach 100 energy points using biomass only
- Step 2: Process the digestate cards and try to reach 0 nutrients points
- Step 3: Evaluate and optimize the system till all the roles are happy

CARDS

Manure	Maize	Agricultural waste	Domestic waste	Digestate	Thin fraction	Thick fraction	Digestate separation	Bonus cards
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-31	-32	-33	-34	-35	-36	-37	-38	-39	-40	-41	-42	-43	-44	-45	-46	-47	-48	-49	-50	-51	-52	-53	-54	-55	-56	-57	-58	-59	-60	-61	-62	-63	-64	-65	-66	-67	-68	-69	-70	-71	-72	-73	-74
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